

southeast sections of the town. Recreation facilities for children and youth, especially a swimming pool, are badly needed. Local clubs and organizations could contribute greatly to such a project. Narrow strips of land adjacent to drainageways can be turned into effective and useful greenbelts and parks. Hickory Branch and White Oak Creek, Lick Creek (Northwest) and Lick Creek (East) should be protected from urban development so that they can continue to be effective natural drainage channels. If properly protected they could serve as buffers between different types of development. Some of these areas could also supplement the park and recreation areas of the town by serving as picnic sites and riding or hiking trails.

TRANSPORTATION

This category is the second largest urban land user both within the corporate limits of Biscoe and in the surrounding one mile area. 26.1 percent of the developed land within town (86.3 acres) is used for right-of-way for streets, railroads, power lines and towers. In the one mile fringe area it uses 41.7 percent of the developed land, 196.1 acres.

Over three quarters of this 26.1 percent within town is devoted to the town's street system. Since 20-25 percent of the developed land within a municipality is generally considered sufficient to provide an effective transportation system, Biscoe seems to be adequate in this category. A closer look at the Existing Land Use Map, however, reveals that the town has only one north-south and only one east-west crosstown street. Lack of an effective crosstown system and any loop-bypass system means that all through traffic and all traffic moving from one side or one end of town to the other must travel these two streets. A glance at the Traffic Volume Map on page 36 shows the results of such a situation. On U. S. Highway 220 the annual average daily flow of traffic is 6,400 vehicles. On N. C. Highway 24-27 it is 3,800 vehicles. During summer months traffic occasionally backs up for a mile or more at the traffic light in Biscoe. A further